S.TUDIOS LANGE

STUDIOS LANGE

THEME PARK DESIGNER & ART DIRECTOR

Theme Park Design • Illustration • 3D Vizualisation • Graphic Design • Multimedia



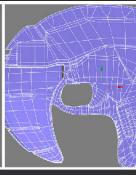












WWW.STUDIOS-LANGE.COM

SIRET: 44124068600044

★ Main Office: 06130 - Grasse (French Riviera) FRANCE

Phone: 0033.6.73.62.27.73

ENTERTAINMENT DESIGN SINCE 2002 PORTFOLIO



JOEL LANGE THEME PARK DESIGNER & ART DIRECTOR

contact@studios-lange.com

(a) 16 Boulevard Maréchal Leclerc, Rés. La Rose de Mai 06130 Grasse FRANCE (French Riviera)

I am Designer Specialist Theme Parks & Entertainment with over a decade of experience in the themed entertainment industry.

I'm a multifaceted artist who conceive, direct and produce concept art for theme parks, CAD plan, scenography, storie-line, story-board, comic strip, character design, game design, props and devices design, layout, logo, brochure, business cards, visuals for trade shows, interface design, HUD, newsletter, and the web design.

(SKILLS

90% Art Direction
Entertainment projects

70% Photography, videography, Cleaning, Color grading

95% Illustration Hand and Digital Pencil, Inking and Coloring

3D modelling
Rendering Image a

Rendering Image and Video

70% Motion Design and Sound Design Special effects

Graphic Design WEB/PRINT Social Networks and Web site

Licence car (have a car)

Language : Englisht (professional)

EDUCATION

2000 to 2002 - MJM Private Design and Arts School - Nice (06) - BAC+2 diploma. Artistic creation, art direction, illustration, layout, advertising campaign, communication, website creation, animation Flash, guidelines, branding, story-boards, logo.

2000 to 2000 - TRAINING CENTER AFPA - Web Design and Development Certificate - Nice (06) in 6 months. Web design, graphic design and multimedia.

1998 to 2000 - DON BOSCO in Nice, France Diploma Certificate of professional studies in printing and Graphic Arts. Perform basic operations and procedures in prepress.

PORTFOLIO

www.studios-lange.com www.pixelange.com www.joellange-realisateur.com

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WORK EXPERIENCE

2021 STUDIOS LANGE - Grasse (06) - THEME PARK DESIGNER & ART DIRECTOR (freelance)

2017 **Creative skills for theme parks :** illustration, mascot, attraction design, Autocad, master planning, 3D visualization of projects, story line.

Graphic services: visual Identity, logo, guidelines, motion design, MultiMedia, branding, social media, packaging, comic book...

2021 PIXELANGE - Grasse (06) - PHOTOGRAPHER ET VIDEOGRAPHER (freelance)

Photographer: Shooting in studio indoor/outdoor, fashion modele, family, wedding, company B2B, real estate, tourism. Videographer: video clip, video editing, colour grading, audio recording, sound design, SFX, green key, storyline, scenography.

2015 I.D.E.A.S CREATIVE STUDIO - Louvain-la-Neuve (BELGIUM) - THEME PARK DESIGNER & ART DIRECTOR (freelance)

Creative skills for theme parks : illustration, mascot, attraction design, Autocad, master planning, 3D visualization of projects, story line.

Graphic services: visual Identity, logo, guidelines, motion design, MultiMedia, branding, social media, packaging, comic book...

2015 THEMETECH L.T.D - Beijing (CHINA) - SENIOR ART DIRECTOR & THEME PARK DESIGNER (freelance)

Briefing with clients, team creation (Brainstorming), writing of storylines, design flow, concept design (diagrams and sketches), 3D renderings and 3D film, Artistic direction of theme park projects. Project of the Chinese Aerospace History Museum, theme parks.

2013 ALTERFACE PROJECT S.A.S - Louvain-la-Neuve (BELGIUM) - DESIGNER ENTERTAINMENT (Permanent contract)

Creation of attraction, interactive technologies, concept art, character design, story line, gameplay, CAD plan of Dark Ride, interactive theater, 5D cinema, museum, target wall, video mapping, HUD.

2009 LEISURE PRODUCTIONS MANAGEMENT - Mougins (06) THEME PARK DESIGNER AND LEAD DESIGNER (Permanent contract)

Conception and illustration of water parks and amusement parks: "Aqua Safari" at Abu Dhabi, "Hellinikon" in Greece, "Aqualand Sharm" in Egypt at Sharm El Sheikh, Hotel 5 stars"New Century" in China. 3D Modelling for 3D printing based on scale 1/1 with Milling Machine. Team mangement: Design Flow. Other Projects of creation: Attractions, Malls, F.E.C, restaurants.

2002 IMPRIMERIE CENTRALE - Limoges (06) - Offset Press Operator (company internship)

Sets ups, adjusts, and operates offset printing presses to print various printed materials. Resolves technical problems with presses. Printing: business cards, leaflet, typography on printing press Heidelberg.

ASSURCOURT S.A, MAISON O.C.C. "RÊVES DU DESERT" and PROMONDO (06) in study contract 2 years in private School of Art & Design MJM (Nice)



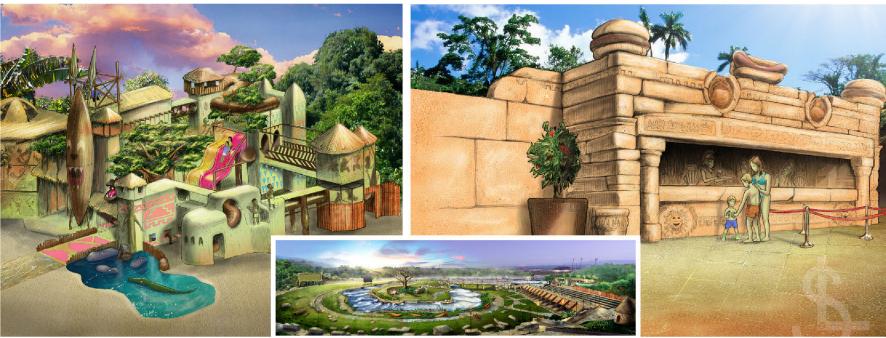
THEME PARK DESIGN

WATER PARKS

THEME PARKS

INDOOR PARKS



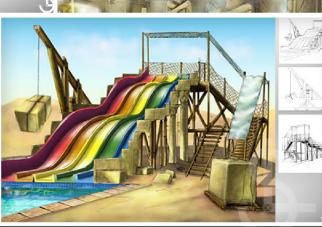














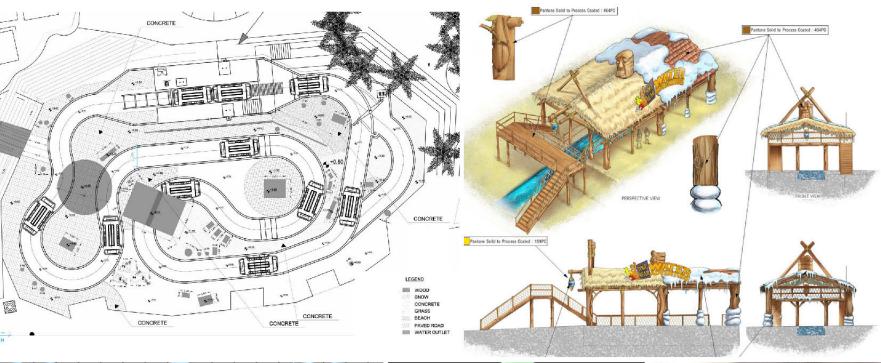


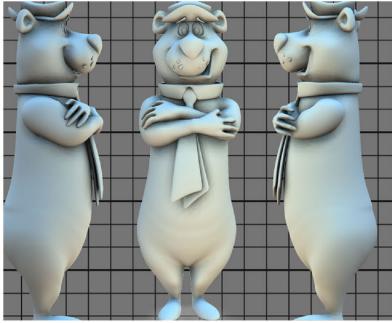
THEME PARK DESIGN

WATER PARKS

THEME PARKS

INDOOR PARKS











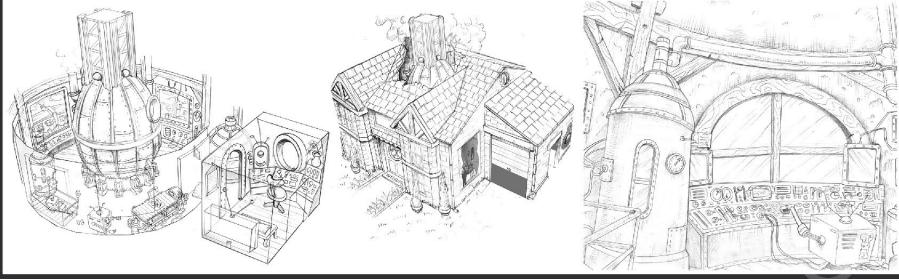
THEME PARK DESIGN

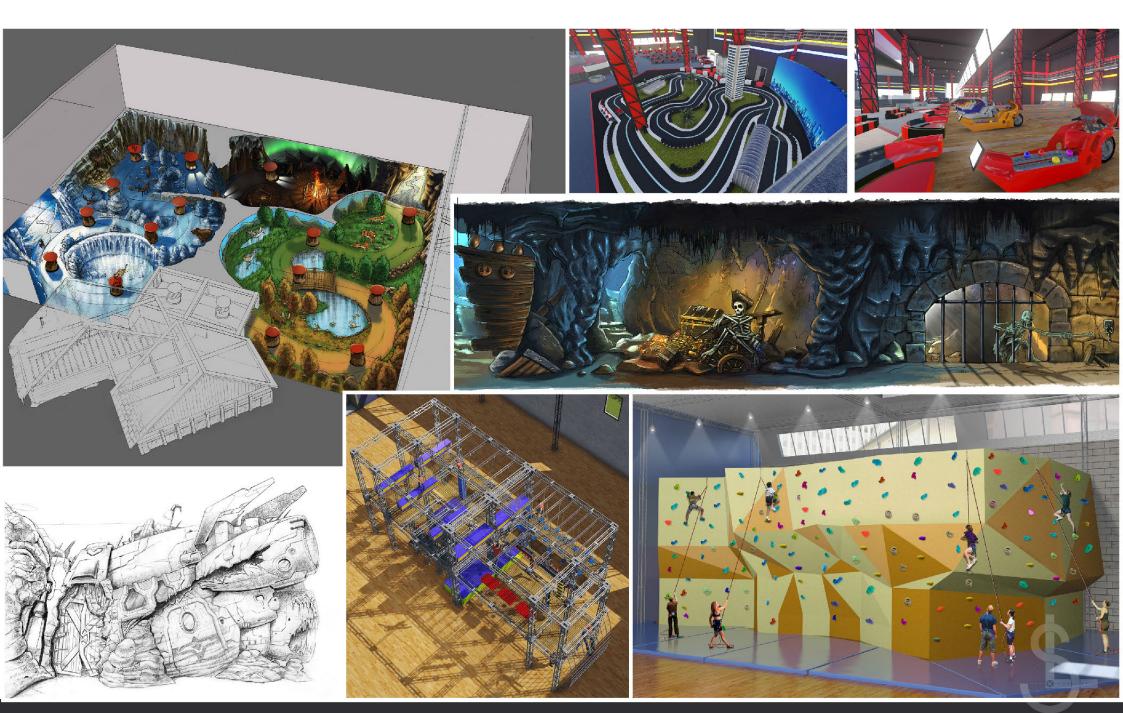
WATER PARKS

THEME PARKS

INDOOR PARKS









INTERACTIVE DARK RIDE

INTERACTIVE THEATER

RIDE & CAROUSEL













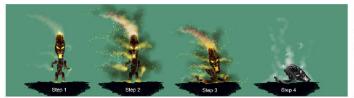




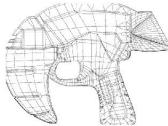














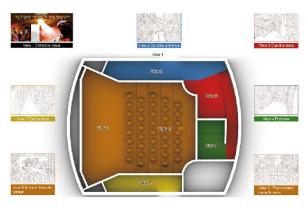


INTERACTIVE DARK RIDE

INTERACTIVE THEATER

RIDE & CAROUSEL























INTERACTIVE DARK RIDE

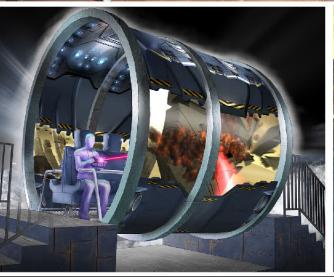
INTERACTIVE THEATER

RIDE & CAROUSEL















INTERACTIVE DARK RIDI

INTERACTIVE THEATER

RIDE & CAROUSEL











GRAPHIC DESIGN

LOGO & GUIDELINES

PRINT

LARGE PRINT EXHIBIT

MASCOTS

















GRAPHIC DESIGN

LOGO & GUIDELINES

PRINT

LARGE PRINT EXHIBIT

MASCOT!











GRAPHIC DESIGN

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MASCOTS











PUBLISHING

соміс воок









